

MAS.845: Cinematic Storytelling

Project Guidelines for projects due on March 21

How do we collect story material of our own lives? Of worlds beyond our selves? What drives us to shape this material into a story format? What methods help us in our process of creating an experience that can be shared with others? Are particular media better at sharing certain kinds of stories? What channel do you think is the most powerful channel for sharing experience? How has digital technology shifted our approach to sharing experience? What does it still lack in terms of helping us construct narratives? While these are theoretical questions, our answers will tend to be quite practical.

In this project, you should focus on the creation of a narrative experience which stretches your interest and ability to use contemporary media. In shaping this experience, you need to focus not only on your own process but also on the ways in which the wider public can experience the work.

Please post your plan on the Wiki by Feb 28. Your proposal should briefly state your plan and method (see below). I will comment by March 3. Plan to present the experience in class on March 21st. Prior to class please update the Wiki with a short description of your goal:

- The process by which you collected your material
- The new way in which you used technology to achieve your goal
- The limitations of your method of sharing